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On the Development of PASTA: Inference in Probabilistic Answer Set Programming under the Credal Semantics

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Abstract

PASTA is a novel framework to perform inference, both exact and approximate, in Probabilistic Answer Set Programming under the Credal Semantics and to solve other related tasks, such as abduction, decision theory, maximum a posteriori inference, and parameter learning. Moreover, it also allows the expression of statistical statements. This paper shows the overall structure of the PASTA tool as well as some of the main options.

Description

Answer Set Programming (ASP) is a logic-based language useful in describing complex combinatorial domains. Most of ASP research focuses on deterministic programs. There are some semantics that extend ASP and allow uncertainty on data, mainly LPMLN [15], P-log [7], and the credal semantics [9]. The PASTA tool considers the last.

A probabilistic answer set program under the credal semantics is an answer set program extended with probabilistic facts [10], i.e., constructs of the form $\Pi :: a$, where a is an atom and $\Pi \in [0, 1]$ is its probability value. The intuitive meaning is that a is true with probability Π . We assume that probabilistic facts cannot appear as head of rules. The following is an example of a program:

```
0.4:: a.
0.7:: b.
qr :- a.
qr ; nqr :- b.
```

A selection of a truth value for every probabilistic fact defines a world w , i.e., an answer set program, whose probability can be computed as $P(w) = \prod_{f_i \text{ selected}} \Pi_i \cdot \prod_{f_i \text{ not selected}} (1 - \Pi_i)$. The previously shown program has $2^2 = 4$ worlds. The probability of the world, for example, where both a and b are true is $0.4 \cdot 0.7 = 0.28$. Since every world is an answer set program [14], every world has zero or more answer sets. The credal semantics requires that every world has at least one answer set. The probability of a query (conjunction of ground atoms) $P(q)$ is defined by a range, with a lower and upper probability, i.e., $P(q) = [P(q), \overline{P}(q)]$. A world contributes to the upper probability if it has at least one answer set where the query is true and it contributes to both the lower and upper probability if the query is true in all the answer sets. That is, the lower probability is the sum of the probabilities of the worlds where the query is true in all the answer sets while the upper probability is the sum of the probabilities of the worlds where the query is true in at least one answer set. In formula

$$\underline{P}(q) = \sum_{w_i | \forall m \in AS(w_i), m \models q} P(w_i), \quad \overline{P}(q) = \sum_{w_i | \exists m \in AS(w_i), m \models q} P(w_i).$$

Consider the query qr in the previous program. The world where both a and b are false has one empty answer set, so it does not contribute to the probability. The world where a is false and b is true has two answer sets, $\{\{b \text{ } qr\}\}$, $\{b \text{ } nqr\}$. The query is true in only one of the two, so we have a contribution only to the upper probability of $0.6 \cdot 0.7 = 0.42$. The world where a is true and b is false has one answer set, $\{\{a \text{ } qr\}\}$. The query is true in all the answer sets, so we have a contribution of $0.4 \cdot 0.3 = 0.12$ to both the lower and upper probability. Lastly, the world where both a and b are true has one answer set, $\{\{a \text{ } b \text{ } qr\}\}$. The query is true in all the answer sets, so we have a contribution of $0.4 \cdot 0.7 = 0.28$ to both the lower and upper probability. Overall, $P(q) = [0.12 + 0.28, 0.42 + 0.12 + 0.28] = [0.4, 0.82]$.

Currently, the PASTA tool performs exact inference [2], whose algorithm is based on projected answer set enumeration [13], approximate inference via sampling [3], abduction [1] (i.e., computing the minimal set, in terms of set inclusion, of abducible facts such that the probability of the query is maximized), MAP/MPE [5] (finding an assignment to a subset of probabilistic facts that maximizes the sum of the probabilities of the identified worlds while evidence is satisfied), decision theory [6] (finding a subset of decision atoms that maximizes a reward), and parameter learning [4] (learning the probability of the probabilistic facts such that the likelihood of the examples is maximized). It allows to express statistical statements of the form [2] $(C|A)[\Pi_l, \Pi_u]$ meaning that the fraction of A s that are also C s is between Π_l and Π_u . Moreover, it adopts normalization [11] to perform inference in probabilistic answer set programs where some worlds have no answer sets. That is, the lower and upper probability bounds are divided by the sum of the probabilities of the worlds with no answer sets.

The system is written in Python, is open source, and is available on [GitHub](#). It can be installed via the Python package installer pip and provides a command line interface with several options to select the task to solve. Moreover, a [web interface](#) exposes some of the most relevant options in a more intuitive way. It is also possible to use the system as a Python library. PASTA leverages the clingo ASP solver [12] to compute answer sets. The system is structured in multiple modules: the pasta module parses the command line arguments and selects the subsequent functions and methods to call. The generator module parses the program into an ASP version that can be interpreted by the clingo solver. The interface with clingo is managed by the asp_interface module and the resulting answer sets are analyzed with the models_handler module which also computes the various probabilities. There are some reserved keywords: *abducible*, that denotes abducible facts in the context of abduction (for example, *abducible a* states that the atom *a* is an abducible); *map*, that denotes facts to be considered for the MAP/MPE task (for example, *map 0.4 :: a* states that *a* is a probabilistic fact whose probability is 0.4 and that can be selected to be included in the solution set for the MAP/MPE task); and *decision* and *utility*, that mark decision facts and utility attributes [8] for the decision theory task (for example, *decision a* states that *a* is a decision atom and *utility(f, 2.3)* states that the reward obtained when *f* is true is 2.3).

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Logical English Demonstration

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Abstract:

Logical English (LE) is a natural language syntax for pure Prolog and other logic programming languages, such as ASP and s(CASP). Its main applications until now have been to explore the representation of a wide range of legal texts, helping to identify ambiguities, explore alternative representations of the same text, and compare the logical consequences of the alternatives. The texts include portions of loan agreements, accountancy law, Italian citizenship, EU law on criminal rights, International Swaps and Derivative contracts, and insurance contracts. The current implementation in SWI Prolog can be accessed at <https://logicalenglish.logicalcontracts.com>.

Introduction to Logical English

The basic form of LE is simply syntactic sugar for pure Prolog[2], with predicates written in infix form and declared by means of templates, as in:

```
*a borrower* defaults on *a date*
```

where asterisks delimit the argument places of the predicate. Variables are signalled by the use of one of the determiners "a", "an" or "the". An indefinite determiner, "a" or "an", introduces the first occurrence of a variable in a sentence. All later occurrences of the same variable in the same sentence are prefixed by the definite determiner "the".

LE has only minimal linguistic knowledge of English. Its knowledge of English vocabulary is restricted to the determiners; the logical connectives "if", "and", "or" and "it is not the case that"; the logical pattern "for all cases in which — it is the case that —"; and the logical keyword "that". The keyword "that" identifies the use of a meta-predicate, for representing such "propositional attitudes as prohibition, obligation, belief, desire, fear, notification, etc. Indentation, rather than parentheses, is used to indicate the relative strength of binding of the logical connectives. LE has virtually no knowledge of English grammar. In particular, it does not distinguish between singular and plural nouns and verbs, and it does not know about the relationship between the different tenses of verbs. Despite these restrictions, and because it has the same expressiveness as pure Prolog, it can be used to represent a broad range of knowledge, as shown by its application to the representation of legal texts [3,4,5,6,7]. Here is an example based on the loan agreement in [1]. The SWISH implementation of the example can be found at <https://logicalenglish.logicalcontracts.com>