

Complex maze learning by fish

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26 **Abstract**

27 Rats, mice and other rodents are well-known for their ability to solve complex spatial
28 tasks, such as learning to negotiate complicated mazes. This ability might be an adaptation
29 for the fossorial habit that characterizes most rodents, but the scarcity of data from other taxa
30 prevents us from confirming this hypothesis. We tested guppies, *Poecilia reticulata*, for their
31 ability to navigate a maze consisting of six consecutive T-junctions. Guppies learned to solve
32 the complex maze, and both the number of errors and the time to exit significantly decreased
33 during the training period, which consisted of 30 trials over 5 testing days. Learning occurred
34 already in the first day of training, and guppies reached 80% correct responses in the fifth
35 day. We found no difference between a condition in which colour cues marked differently
36 each T-junction and a condition with no such cues. In contrast with the male advantage in
37 spatial tasks previously observed in guppies and other fish, we found a small but significant
38 female advantage in complex maze learning. Our work suggests that the ability to learn
39 complex mazes is not a prerogative of those species that inhabit burrow systems such as mice
40 and rats, but it might be common in vertebrates.

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42 **Keywords:** fish cognition; maze learning; *Poecilia reticulata*; sex differences; spatial
43 abilities.

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51 At the dawn of comparative psychology, the experiments of Edward Tolman on
52 complex maze learning in rats led to the development of important concepts such as latent
53 learning and cognitive maps and marked the birth of spatial cognition studies on animals
54 (Tolman, 1948). Rats, mice and other rodents can promptly learn to solve complex spatial
55 problems such as mazes formed by a series of sequential right-left turns (reviewed in Thinus-
56 Blanc, 1996). Their notable spatial learning performance might be associated with a natural
57 predisposition to process spatial information (Fagan & Olton, 1987). For instance, rats prefer
58 to exploit spatial rather than non-spatial information during discrimination learning (Olton,
59 1979). Furthermore, mazes are somewhat similar to the natural environment of these burrow-
60 dwelling animals, giving rise to speculation that rodents might have been selected for
61 enhanced learning performances in maze-like problems (Shettleworth, 1972). However, the
62 scarcity of data from other taxa prevents us from testing this hypothesis.

63 Among the remaining vertebrates, only humans have been extensively tested in
64 relation to such tasks, and they have shown abilities comparable to rodents in solving
65 complex mazes (Gillner & Mallot, 1998; Husband, 1929; Moffat et al., 1998). However, it is
66 difficult to associate the maze-learning ability of humans to a specific ecological
67 specialization in their evolutionary past. It could equally be that their spatial abilities are
68 associated with the extraordinary complexity of their nervous system or the fact that
69 nowadays most humans experience a rather complex environments such as buildings and
70 cities.

71 Here, we asked whether vertebrates phylogenetically distant from rodents and
72 humans, and that live in a very different habitat, can learn to solve complex mazes. We used
73 the guppy, *Poecilia reticulata*, a fish that typically inhabits freshwater streams, to address our
74 question. Spatial abilities have been found in a large number of fish species including guppies
75 (reviewed in Odling-Smee & Braithwaite, 2003a), but maze learning is usually assessed with

76 very simple tasks, such as the T-maze. We tested male and female domestic guppies in a
77 maze with six consecutive T-junctions. Half of the guppies were tested in a condition in
78 which different colour cues marked each turn, and half were tested without such cues. Based
79 on a previous study on this species (Lucon-Xiccato & Bisazza, in press), we expected to find
80 a better spatial learning performance in the male fish. As we found an unpredicted female
81 advantage in our task, we also performed a second experiment using the descendant of wild
82 caught guppies to exclude the possible effect of domestication on sex differences in spatial
83 cognition.

84

85 **Materials and methods**

86 *Experimental subjects*

87 Subjects were adult female and male guppies from an outbred aquarium stock,
88 snakeskin cobra green (experiment 1) and descendants of wild-caught fish from the lower
89 Tacarigua river, Trinidad (experiment 2). In experiment 1, we tested 32 females and 32
90 males, equally divided in the two experimental conditions (64 guppies overall). In the control
91 experiment using wild-derived guppies (experiment 2), we tested a reduced number of
92 subjects, 8 males and 8 females (16 guppies overall) and with only one condition (without
93 colour cues) because these fish become easily stressed when employed in long training
94 procedures.

95 The outbred aquarium stock was bred in our laboratory since 2012 starting from c.a.
96 200 individuals bought from local dealers. These guppies were maintained in 150-l tanks with
97 gravel bottom, natural plants, water filter, aerator, and a 12:12 hour light/dark cycle. Wild-
98 derived guppies were collected from a large outdoor pond with warm water in Padova, Italy,
99 into which they had been introduced in 2012. Before the experiment, wild-derived guppies
100 were maintained in the laboratory for at least two months in 400-l tanks with the same

101 condition as the domestic guppies. In the laboratory, all fish were fed 3 times per day with
102 commercial food flakes and live *Artemia salina* nauplii.

103

104 *Apparatus*

105 The apparatus was a 68 × 68 cm glass tank filled with 25 cm of water, placed in a
106 dark room, and surrounded by black plastic to prevent the subjects from seeing the room. The
107 apparatus consisted of a main sector and the maze. This main sector was enriched with plants
108 and gravel to resemble maintenance tanks. Two subjects, one male and one female, inhabited
109 the main sector permanently together with 25 immature guppies that served as social
110 companions. The experimental maze was placed at one corner of the tank, 2 cm below the
111 water surface (figure 1). The maze was built using green plastic. The walls of the maze were
112 5 cm high, and the corridors were 3 cm wide. We used narrow corridors because this is
113 thought to motivate guppies to exit the maze (Kellogg & Gavin, 1960). The walls of the maze
114 were perforated to favour water exchange with the main sector of the apparatus. The
115 beginning of the maze consisted of a 9 × 6 cm start chamber. The end of the maze emerged
116 into the main sector of the tank; this part was occluded with a plastic barrier outside the trials
117 to prevent the fish from entering the maze spontaneously. The colour cues were panels made
118 of coloured plastic (red, blue and orange) and were fixed to the walls or floor of the maze.
119 The left wall of the first T-junction was blue, both the left and the right walls of the third T-
120 junction were red, and the bottom of the sixth T-junction was orange (figure 1a). Two lamps
121 placed in different positions and not directly above the maze, were used to light the
122 apparatus. An HD camera placed on the ceiling recorded the experiments.

123

124 *Procedures*

125 The two subjects were introduced in the apparatus 48-hours before the beginning of
126 the experiment for habituation to the tank. In the morning of the third day, subjects started the
127 training. The training consisted of a series of 30 trials subdivided into 5 days. Each day trials
128 started at 09:00 hour, and were separated by a 1-h interval, starting from. We tested the two
129 subjects separately, counterbalancing the order between males and females in each trial. To
130 start a trial, we gently moved one of the subjects into the start chamber of the maze using a
131 fish net. The fish was free to find the way to the exit of the maze for 30 min. Trials taking
132 longer than 30 min were considered null and not analysed. In addition to the social reward,
133 we delivered a small quantity of food flakes when the fish exited the maze.

134 Data were collected from the video recordings played back on a computer monitor.
135 For each T-junction, we scored whether the subject entered the correct or incorrect arm of the
136 maze at first. To perform this measurement, we superimposed two lines at the beginning of
137 the lateral arms of the T-junction; we considered the fish to have entered one arm when its
138 snout crossed the line (figure 1b). We also measured the time in which the subject solved the
139 task, calculated from when the subject left the start chamber to when it exited the maze.

140

141 *Statistical analysis*

142 We analysed the number of errors in each trial with generalized linear-mixed-effects
143 models (binomial error distribution and logic link function), fitting sex and presence/absence
144 of coloured cues as fixed effects and individual ID as a random effect. Since preliminary
145 plotting suggested a linear decrease of the number of errors across trials, we fitted the serial
146 number of the trial (1-30) as the covariate. Interactions involving the covariate were removed
147 from the model when they were not significant (Engqvist, 2005). We analysed the time to
148 exit the maze (log transformed) with a linear mixed-effects model built with the same
149 independent variables described above. Wild guppies in experiment 2 were compared with

150 the domestic guppies of the corresponding condition in experiment 1 (without colour cues).

151 The models of experiment 2 were fitted as above, but we added strain as a fixed effect.

152

153 *Ethical note*

154 Experiments were conducted in accordance with the law of the country in which they

155 were performed (Italy, D.L. 4 Marzo 2014, n. 26). The Ethical Committee of Università di

156 Padova reviewed and approved all the experimental procedures (protocol n. 22/2016). No

157 physical invasive manipulations were performed on the fish during the experiments. At the

158 end of the experiments, all subjects were released into stock tanks.

159

160 **Results**

161 *Experiment 1: domestic guppies*

162 The number of errors significantly decreased across the trials ($\chi^2_1 = 216.204$, $P <$

163 0.0001 ; figure 2a, 2b). Females made less errors than males ($\chi^2_1 = 8.787$, $P = 0.003$; figure

164 2a, 2b), but there was no significant sex \times trial interaction, indicating the absence of sex

165 differences in the learning rate. The presence of coloured cues did not affect learning ($\chi^2_1 =$

166 0.147 , $P = 0.702$), and there was no significant sex \times cues interaction ($\chi^2_1 = 0.499$, $P =$

167 0.480). In the first day of training, the number of errors was already significantly smaller than

168 expected by chance (mean \pm SD: 11.234 ± 2.93 ; chance: 18; one-sample t test: $t_{63} = 18.496$, P

169 < 0.0001). Exploring the performance of the fish in each turn of the maze, we found that

170 guppies made more errors when the correct arm was left compared to when it was right (left:

171 32.22 ± 9.65 ; right: 8.08 ± 4.51 ; paired-sample t test: $t_{63} = 17.253$, $P < 0.0001$).

172 As regards time to solve the task, we found a significant decrease across the trials

173 ($F_{1,1848} = 175.905$, $P < 0.0001$; figure 3a, 3b). Sex and presence of coloured cues did not

174 affect the time to solve the task ($F_{1,60} = 1.928$, $P = 0.170$ and $F_{1,60} = 0.777$, $P = 0.382$,

175 respectively). The only significant interaction was trial \times sex \times cues ($F_{1,1848} = 6.047$, $P =$
176 0.014; figure 3a, 3b).

177

178 *Experiment 2: wild-derived guppies*

179 When we compared the number of errors of the domestic and wild-derived guppies,
180 we found a significant decrease in the number of errors across trials ($\chi^2_1 = 126.058$, $P <$
181 0.0001), and a better performance of the females ($\chi^2_1 = 8.016$, $P = 0.005$). There was no
182 difference between the wild and domestic strain ($\chi^2_1 = 0.256$, $P = 0.613$). The sex \times strain
183 interaction was not significant ($\chi^2_1 = 0.005$, $P = 0.943$). None of the interactions involving the
184 covariate were significant, although the trial \times sex interaction was close to the threshold (χ^2_1
185 $= 3.827$, $P = 0.050$).

186 As regards time to solve the task, we found a significant effect of trial ($F_{1,1386} =$
187 90.021, $P < 0.0001$; figure 3c). Wild-derived guppies were faster in solving the task ($F_{1,44} =$
188 7.838, $P = 0.008$; figure 3c). Sex had no significant effect in the model ($F_{1,44} = 0.078$, $P =$
189 0.781), and sex \times strain interaction was not significant ($F_{1,44} = 2.902$, $P = 0.096$).

190

191 **Discussion**

192 Guppies were able to solve the complex maze, as evinced by the decrease in both the
193 number of errors and the time to solve the task across trials. Learning was found to occur
194 early: guppies showed a number of errors significantly below the chance level since the first
195 day of training, and by the fifth session of the test, they reached 80% correct responses, a
196 performance fully comparable with that observed in mammals.

197 Thus, the ability to learn complex mazes thus does not appear to be a prerogative of
198 burrowing rodents and humans. Rather, our results suggest that this ability might be similar
199 between mammals and fish, independently of the specialization for fossorial habitats and

200 nervous system complexity. Other works on spatial cognition have drawn similar
201 conclusions. For example, fish can encode ordinal information and use it to solve spatial
202 problems, an ability previously thought to be typical of mammals and a few avian species (de
203 Perera, 2004; Miletto Petrazzini et al., 2015). The similarities between fish and mammals are
204 fascinating given the ecological diversity and phylogenetical distance between the two clades
205 and might be indicative of shared cognitive abilities across all vertebrates or of convergent
206 evolution due to similar selective pressures.

207 The hypothesis of shared cognitive mechanisms due to shared ancestry in vertebrates
208 has been proposed for visual perception and for numerical abilities (e.g., Beran, 2008; Gori et
209 al., 2014), and this might be an interesting possibility to evaluate in relation to maze learning
210 abilities. Even if the idea of shared ancestry is supported in the future by further studies, the
211 fact that maze-learning ability and other sophisticated spatial abilities are present in
212 phylogenetically distant vertebrate species does not imply that these traits do not undergo
213 selection or that the accuracy of the different species is similar. It is possible that, even if all
214 vertebrates possess the basic ability to learn complex mazes, some species might have been
215 selected for better performance. An analogous scenario has been observed, for example,
216 concerning spatial memory for food caches in storing versus non-storing bird species
217 (Shettleworth & Hampton, 1998). Testing the existence of between-species differences in
218 maze learning abilities would require the development of novel maze paradigms suitable for a
219 wide number of species (Gatto et al., 2016; Prétôt et al., 2016).

220 Our results can also be explained by convergent evolution due to similar selective
221 pressures. While maze-learning abilities are certainly useful for an animal with fossorial
222 habits, they might be also favoured for animals living in environments characterized by a
223 complex spatial structure, like riverine habitats typical of guppies. In some parts of their
224 distribution range and in some seasons, guppies inhabit areas of considerable physical

225 complexity, such as streams that fragment into pools and riffles with an abundant presence of
226 stones, roots and vegetation. Because of this complex environment, guppies might have
227 evolved sophisticated navigation skills in parallel to what hypothesised for fossorial rodents.
228 The hypothesis of enhanced maze learning abilities selected by complex spatial environment
229 potentially applies to a large number of species. The few data available are compatible with
230 this hypothesis. Complex maze learning abilities have also been found also in insects such as
231 the German cockroach, *Blattella germanica*, and honeybees (Hullo, 1948; Zhang et al.,
232 1996). Cockroaches show fossorial habits that are similar to those of rodents; honeybees, on
233 the other hand, base their survival on the capacity to learn and memorise the location of a
234 large number of food sites dispersed across a wide area, frequently with a complex tri-
235 dimensional structure. To confirm this hypothesis, it is necessary to test whether the same
236 abilities are shown by species that live in spatial environments with a low level of
237 complexity, such as deserts or pelagic habitats. To date, it is difficult to disentangle between
238 these two possible explanations for the similarities between fish and rodents, especially
239 because of the limited number of species investigated.

240 In some species, maze learning is improved in the presences of visual cues (Zhang et
241 al., 1996). In our experiment, there is no evidence that the presence of colour cues improved
242 performance, suggesting that guppies did not rely on these cues to learn the maze. Odling-
243 Smee and Braithwaite (2003b) have reported that three-spined sticklebacks, *Gasterosteus*
244 *aculeatus*, collected from rivers generally do not rely on visual cues for spatial learning,
245 perhaps because in such environments visual cues are not stable and are continually disrupted
246 by water flow. In line with this finding in sticklebacks, guppies, which typically live in
247 streams with flowing water, might prefer to ignore local visual cues when learning spatial
248 tasks as these cues may be ephemeral.

249 Intriguingly, guppies made significantly fewer errors in relation to the three T-
250 junctions in which they were required to turn right. One explanation for this unexpected
251 result is the existence of functional brain asymmetries that cause a turning bias. Cerebral
252 lateralization has been shown to influence many behaviours and cognitive functions in fish,
253 including mating, aggression, shoaling abilities, prey capture and some spatial functions
254 (reviewed in Bisazza & Brown, 2011). In another poeciliid fish, *Brachyrhaphis episcopi*,
255 Brown and Braithwaite (2005) found a significant difference between high and low predation
256 populations in a task that required to locate of a foraging patch in one of four compartments
257 using spatial cues. As their apparatus was asymmetric, the authors suggested that these inter-
258 population differences may be mediated by different degrees of cerebral lateralization in the
259 different populations, which hampered spatial learning via turning bias.

260 An important finding of our experiment is that females showed a small (around 15%)
261 but significant advantage with regard to the number of errors they made in the maze. Previous
262 studies on guppies have found no sex differences for shape discrimination, object recognition,
263 concept learning, use of ordinal information and discrimination of food quantities (Lucon-
264 Xiccato & Bisazza, 2014; Lucon-Xiccato & Bisazza, 2016; Lucon-Xiccato & Dadda, 2016;
265 Lucon-Xiccato et al., 2015; Miletto Petrazzini et al., 2015). Females achieved better scores in
266 tasks involving cognitive flexibility, were faster in recognizing the larger of two shoals and
267 showed enhanced social learning (Lucon-Xiccato & Bisazza, 2014; Lucon-Xiccato et al.,
268 2016; Lucon-Xiccato & Bisazza, in press; Reader & Laland, 2000). Spatial abilities are by far
269 the most widely studied topics with regard to cognitive sex differences. In humans, non-
270 human primates, rodents and carnivorans, males generally possess enhanced spatial abilities
271 compared to females, with the notable exception of monogamous species, which usually do
272 not show appreciable sex differences (reviewed in Jones et al., 2003). A similar sex
273 difference was recently found in guppies in relation to a task that consisted of learning the

274 correct door in two consecutive choices in order to find refuge in proximity to a shoal of
275 conspecifics (Lucon-Xiccato & Bisazza, in press). The latter study was performed on the
276 descendant of wild-caught guppies and the possibility exists that the difference between our
277 present study and the previous one is due to the effects of domestication on either the
278 endocrine system (Shishkina et al., 1993) or the cognition (Lewejohann et al., 2010) of the
279 domestic strain we used. The results of the control experiment, in which we tested wild-
280 descendent male and female guppies, almost completely overlapped with the results obtained
281 using the domestic strain, indicating that domestication is unlikely to explain the difference
282 between the present and the previous study.

283 In the present work, guppies were tested in an environment somewhat familiar to
284 them. They had experienced the environment for five consecutive days during the training,
285 and it was permeated by the water, and thus the odours, of their home tank. In the previous
286 work, the fish were tested in only five trials in a completely unknown environment (Lucon-
287 Xiccato & Bisazza, in press). As previously found in rats (Beiko et al., 2004), it is possible
288 that the spatial-learning performance of females improved as a result of familiarization with
289 the testing apparatus. It should be said that in the present study we did not detect a difference
290 in the learning rate as would be the case in a significant sex \times trial interaction; rather, the
291 average accuracy of females was higher. This might be suggestive of a difference in
292 motivation to flee the maze, perhaps because female guppies tend normally to inhabit deeper
293 water compared to males (Darden & Croft, 2008).

294 Our study did not reveal cognitive differences in spatial learning abilities between
295 wild-descendent and domestic guppies as previously reported for zebrafish, *Danio rerio*
296 (Spence et al., 2012). The learning curve of domestic and wild-derived guppies is roughly the
297 same concerning both the decrease in the number of errors and the decrease in the time to
298 solve the maze. One difference between strains, however, emerged when considering the

309 average time to solve the task, which was reduced in the wild-descendent guppies. This can
300 reflect differences in sociability and thus in the motivation to reach the social reward
301 (Seghers & Magurran, 1995) or differences in swimming speed (Walker et al., 2005).

302 In conclusion, guppies showed maze-learning abilities comparable to those observed
303 in primates and rodents. These results align with growing evidence that, despite their
304 relatively small brains, bony fish possess cognitive abilities that were previously thought to
305 be present only in mammals and birds. For example, fish can recognize individual
306 conspecifics, learn novel behaviours from experienced individuals, finely discriminate
307 numerosities, use tools and transmit cultural traditions (reviewed in Bisazza, 2011; Bshary et
308 al., 2002; Brown & Laland, 2003). These abilities could have contributed to the remarkable
309 success and extreme niche diversification of this group and might be associated with the
310 whole-genome duplication event occurred after their separation from lobe-finned fishes (the
311 lineage leading to terrestrial vertebrates), as suggested by the unexpectedly high rate of
312 duplicate genes implicated in cognition that are retained in this fish group (Meyer & Schartl,
313 1999; Schartl et al., 2013).

314

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320

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459 **Figure captions**

460 Figure 1

461 (a) Aerial view of the maze used in the experiments and (b) detail of a T-junction. Arrows
462 indicate the position of the coloured cues used for half of the subjects in experiment 1.

463 Dashed lines indicate the line used to score the left-right choice of the fish.

464

465 Figure 2

466 Number of errors (mean \pm SE) across the 5 days of training. (a) Domestic guppies with
467 colour cues; (b) domestic guppies without colour cues; (c) wild-descendent guppies without
468 colour cues. Light colours: females; dark colours: males.

469

470 Figure 3
471 Time to solve the task (mean \pm SE s; logarithmic transformation) across the 5 days of
472 training. (a) Domestic guppies with colour cues; (b) domestic guppies without colour cues;
473 (c) wild-descendent guppies without colour cues. Light colours: females; dark colours: males.

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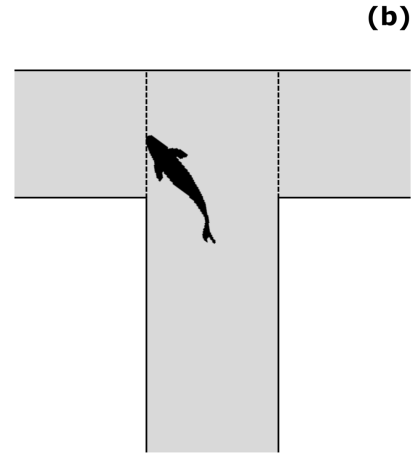
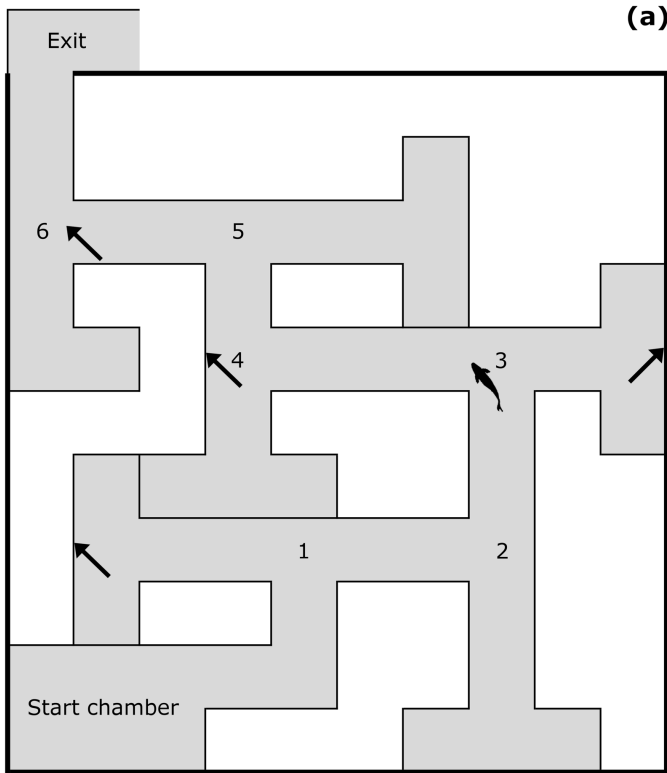
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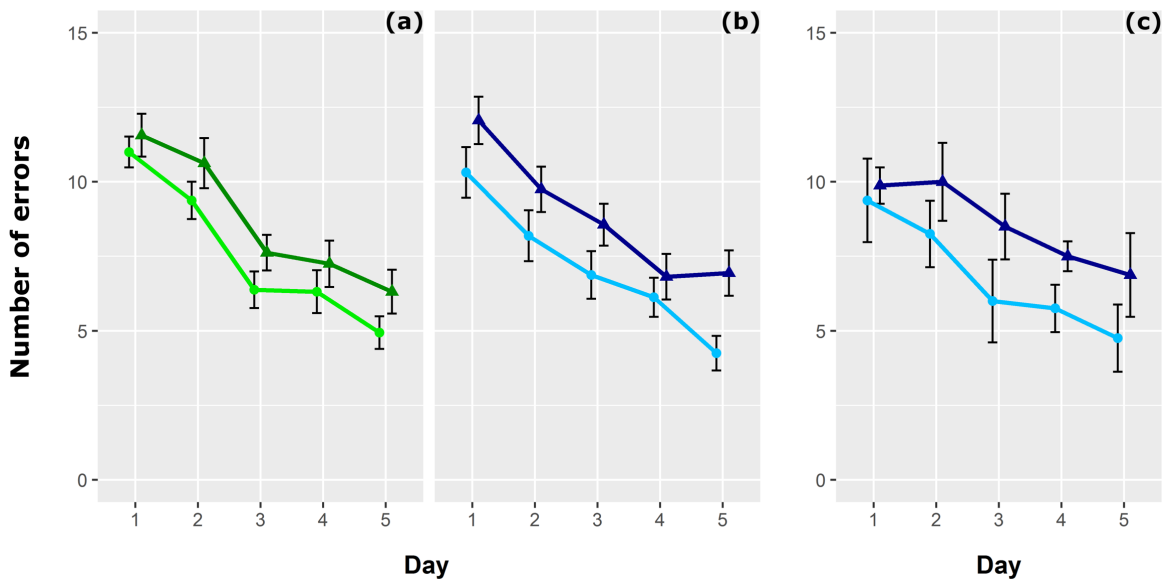


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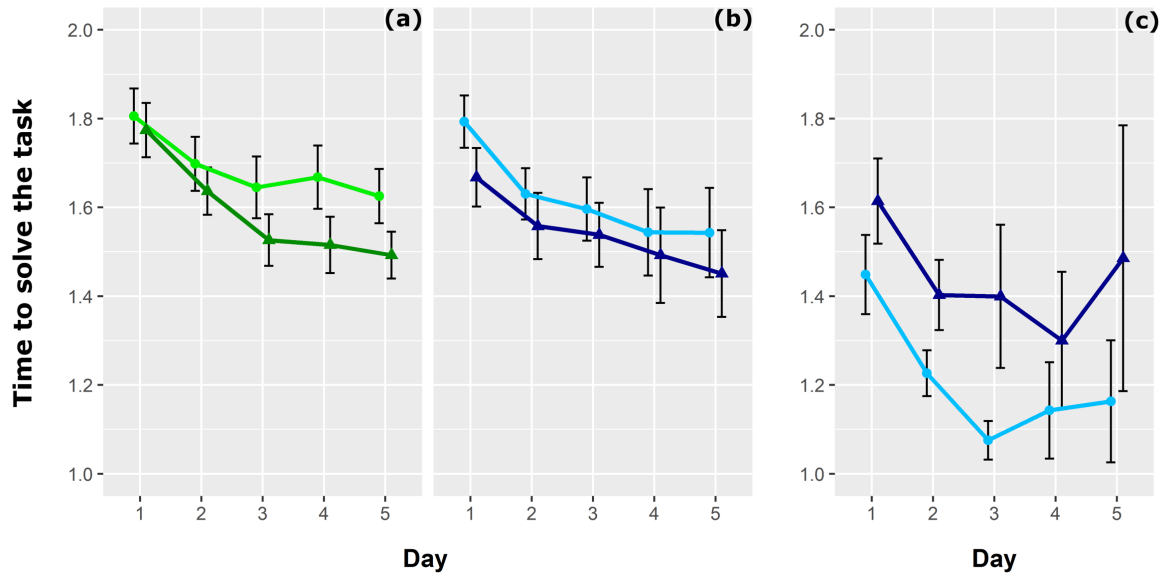
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